Fakin' It!™

Fakin' It is a party game that challenges players to blend in with the group, while trying to identify which of their friends is a lying liar. A card will be passed around the group for each player to read, using special secret wallets. But, watch out! One player's secret wallet won't reveal what the card says, so they gotta fake it!

GOAL OF THE GAME

Your goal is to catch the Faker...or if you are the Faker, to avoid getting caught. The first player to reach 10 points WINS the game!

CONTENT

- 300x Task Cards
- 18x Voting Tokens
- 6x Secret Wallets (5 working, 1 Faker)
- 1x Reveal Wallet

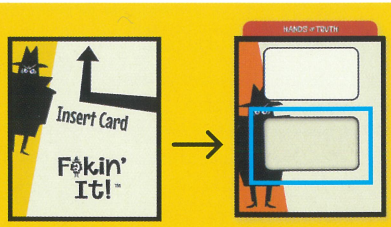
SET UP

Shuffle the Task cards thoroughly, ensuring they are face down.

Deal one secret wallet and three voting tokens of the same color to each player. Make sure the wallets are dealt out with the window side facing down, so that each player's role remains a secret.

TIP: Make sure that the group is seated in a manner that allows everyone to easily see each other. We recommend a circle!

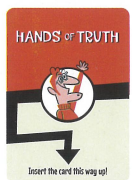
Note: The Faker wallet must be used in every game. For a game of any player size, take an extra moment to check that you have included the Faker Wallet before shuffling the Secret Wallets.



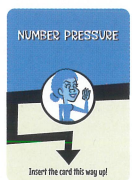
When held the right way up, the Faker Wallet will have a window at the bottom when flipped over, as seen here.

THE FIVE CATEGORIES

The task cards come in 5 categories:



Hands of Truth – Players must either raise their hand up or keep their hand down. Example: Raise your hand if you NEVER got detention in high school.



Number Pressure – Raise a certain number of fingers, between 1-10. Example: Raise as many fingers as times you have been to France.

You Gotta Point - Point at another player, or even yourself! Example: Point at the person here who you think is the least good at hockey.

Face Value - Make a facial expression. Example: Make the face you would make if you found out you were adopted.

Text You Up - Each player must answer the question on their card out loud, truthfully. The faker will get a different set of questions than the rest of the group, but must still answer honestly. If you're unsure whether your friends will truthfully repeat the word they've said out loud, use a pen and paper or your phone to record the answers instead.

Example: Regular players receive "A TV show you think is the worst." Faker receives "A TV show that's bad but you love it anyway."

PLAYING A ROUND

1. Pick a category to start with and have a player draw a task card from the chosen stack. The player will then insert the card into their wallet as seen on the right.

2. Turn the wallet over, but **do not** show the other players.

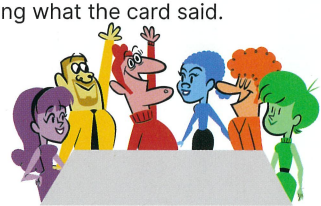
3. If you see a task in the top window, you are **NOT** the Faker. Memorize the task and then pass the card to the next player.

4. If you are the Faker, it will say so in the bottom window of your wallet.

Time to put on that poker face– don't give anything away, simply pass the card to the next player! You will have 3 rounds to try to trick the group!

5. Continue passing the task card around until all players have read it.

6.Once all players say they're ready, count down together..."3, 2, 1, Fake It!" Immediately after "Fake It!", **simultaneously perform the task** described on the card. The Faker must try to blend in by completing the task without knowing what the card said.



7. Next, **with the task placed in the Reveal Wallet**, count down "3, 2, 1, Reveal It!" and read it aloud. You are now free to **grill everyone on their answers** to find who the Faker is. Fakers, be ready to lie like crazy and shift the blame to someone else.

Note: For the 'Text You Up' category, make sure to reveal the group task, but keep the secret Faker task hidden using the Reveal Wallet.

8. Place your voting token *in front of the player you think is the Faker.*

9. If the vote is **unanimous**, the person who is being voted against **must reveal if they are, in fact, the Faker.**

If they are the Faker, every player who voted for them gets 1 point and the Faker gets nothing.

The round is over. Collect the wallets, reshuffle them and then deal them out again. Draw a card and repeat the above steps.

If the person who is being voted against is NOT the Faker the game continues with the same Faker.

10. If the vote is **not** unanimous, **no information will be revealed** to the group, and the Faker remains the same. Each player must keep their same secret wallet.

Each player must **leave their first voting token** in front of the person they voted for. A player will draw a **new task card.**

Repeat the same steps above, passing the new card around the group. The same voting rules apply. The Faker will have a total of 3 rounds to escape. For every round they avoid detection, they gain 1 point (up to 3 points total). For the non-Fakers, for every round they correctly guess the Faker (marked by the tokens in front of the Faker), they gain 1 point (up to 3 points total).

11. **Once the 3 rounds are complete,** or if the Faker is detected, collect the wallets, reshuffle them and then deal them out again. **Draw a card and repeat the above steps.**

12. Write the scores down on a piece of paper or on your phone to keep track.

WINNING THE GAME

The first player to reach 10 points WINS the game!

Scan to watch a video on how to play!

22324DY